The Button Rebirth Plugin

Ver Alpha 1.0.0

**README**:

The .jar file is the Button Rebirth Plugin, that goes into your plugins folder

The .zip file is the source code that follows it. It is a regular java project, and you should be able to open it in Eclipse, as well as compile the .jar file from the .zip

**BugFixes:**

Fixed a broken path, as a result of a renamed main class.

**Commands:**

/createShrine - creates a bedrock shrine with a 10 block radius at the player location

/buttonHealth - sends the user a message with the button’s health.

**Features in Alpha 1.1:**

The main mechanism of the button functional, and gameplay is possible.

A Midnight Listener class checks the server time every 20 server ticks. This is the main mechanism for the button that checks the chest for diamonds.

A Chest Checker class that activates every Midnight UTC, to see if the button will take damage or not, based on if there’s a single diamond or more inside.

A Button Health variable that will persist, and can be accessed using /buttonHealth